

**START/FINISH GPS COORDINATES:**  
36.2206887/-96.5903679

**HMRC Radio**  
106.3 FM

**B1 TUNNEL**

**B2 TECH BARN**  
5/6: BIKES & CARTS  
9/10: CARS

**B3 MIKE STEPHENS**  
WINNERS CIRCLE

**B4 CONNIE STEPHENS**  
DIAMOND PAVILLION

**B5 TOWER**  
FLR 1: REGISTRATION, FINISH  
LINE CAFE, GIFT SHOP  
FLR 2: CLASSROOM, TIMING  
AND SCORING

**B6 HALLETT RACE SHOP**



**ELECTRICAL OUTLETS**



**RACEPORTS 1 - 30**



**NORTH RV  
PARKING 1 - 8**



**SHOP RV  
PARKING 1 - 6**



**SOUTH PRO RIG  
PARKING 1 - 8**



**URNS 1 - 10**



**START/FLAG STAND**



**CORNER STATIONS 1 - 11**



**FUEL**



**WASTE OIL**



**ENTRANCE GATE**



**GRANDSTANDS**



**RESTROOMS**



**SHOWERS**



**PLAYGROUND**



**FISHING**



**CAMPING**

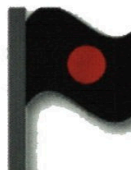
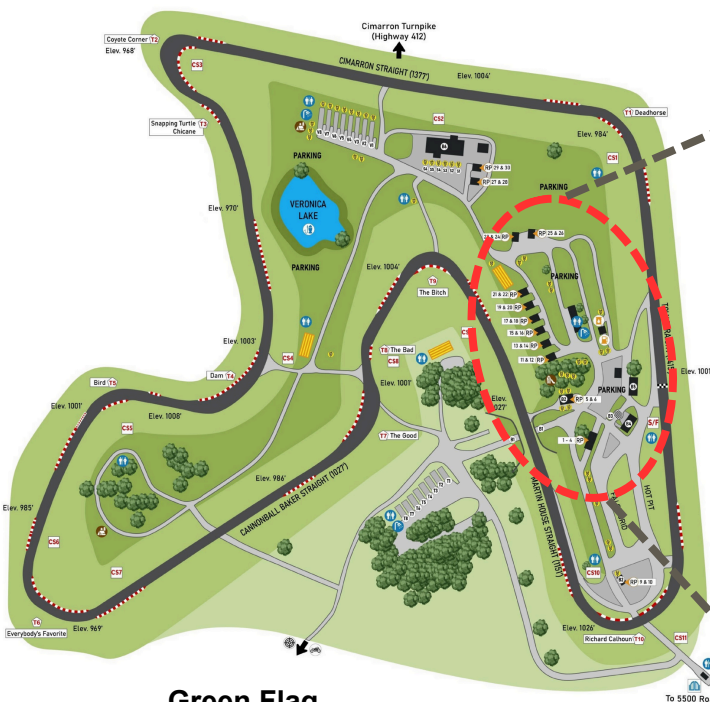


**MOTOCROSS**



**SHOOTING RANGE**





### Green Flag

Course is clear, passing zones open.  
GO GO GO GO GO GO!!!

*"Send it!!!" - Scott Stephens*

### Yellow Flag

**Waiving:** Immediate danger, NO PASSING, slow to 50%, danger likely on the track. Slow so you can make an avoidance, possibly going off track.

**Standing:** Danger NO PASSING, unsafe track conditions, slow to 50%, evasive action maybe needed.

### Black Flag

**Furled:** Warning to driver to cease behavior.

**Waiving:** Driver immediately report to Grid/Start. Driver not playing by the rules.

**All Stations:** Session has stopped, drivers pit into Grid. Session may restart if time allows.

### Meatball Flag

Informs driver that something mechanical may be wrong with his/her car. Losing oil, smoking, loose parts or body work. Displayed at start and Station 8. Exit track ASAP/Enter Pit Lane.

### White Flag

Slow vehicle on the course either an emergency vehicle or crippled car. Passing of slow vehicle allowed ONLY if safe.

### Passing Flag

Alerts driver to check mirrors for overtaking traffic behind Stay on your line

*"There is a race going on and you ain't in it."*

*- Mike Stephens*



### Debris Flag

Something has changed course conditions (water, mud, oil, animal, race car debris, etc.) Usually displayed for two or three laps in local area of debris until all competitors are aware.



### Red Flag

Extreme Danger, Respect other person may be seriously injured

**Cars:** Safely stop where you are in-sight of corner worker if possible. Stay in car! Wait for further instruction. Shut your car off.

**Bikes:** Carefully proceed slowly to pits.



### Checkered Flag

Session has ended/YOU WON!!! Cars should be slowing to cool off. Displayed at Start and possibly Station 7 or 8.



### Fire Extinguisher

Held overhead to alert driver that their car is aflame. Stop near a corner worker and exit car expeditiously. Discharge onboard system if available. NEVER exit vehicle UNLESS ON FIRE or instructed by officials!