

# The Kart Championship 2025 RACE DIRECTOR NOTES Round 1

21st to 23rd March 2025 - WARDEN LAW

From: The CKC Race Director

To: All drivers, teams & personnel, parents, officials and marshals.

#### **General Notes**

# 1. Friday Testing:

You must ensure that the timetable is followed at all times. All 4 (four) signed on race numbers on the kart from session ONE. A technical flag may be given if you enter the circuit without the above.

### 2. Yellow Flags/Lights:

Stationary or waved yellow flag/light – slow down and NO overtaking! The flags are there for your safety. A report will be sent to the stewards for any dangerous driving under the yellow flags/lights.

#### 3. Quarter Flags:

On display of the Quarter Flag, drivers are to immediately stop racing, no overtaking and remain in single file, at a **slow** speed until the green flag.

#### 3.1 Restart procedure.

Drivers are to remain at a slow, constant speed. Around the last corner remaining in single file, selecting the LEFT corridor. Drivers may break formation after the start finish line and display of the GREEN flag. Once you pass the start/finish line the race is back 'on'



#### 4. Race Starts:

4.1. Standing Starts – A reminder to all start line personnel, you must clear the grid immediately, and without delay, upon showing of the 'CLEAR GRID' board. Anyone seen delaying the start will be reported to the stewards.

4.2. Rolling Starts – A reminder that drivers must remain in the 'corridors' until the red lights go OUT. 2 wheels over = +3 Second penalty; 4 wheels over = +5 Second penalty.

The pole and 2<sup>nd</sup> driver are reminded to accelerate evenly and NOT too early, only accelerating on the yellow acceleration line 25mtrs before the start line. Any driver seen accelerating too early may be given a +5 Second penalty.

# **Event Specific Instructions**

## 5. Drivers Briefing:

It is mandatory that all drivers attend the drivers briefing scheduled in the timetable. A register will be taken upon entry, any non-attendance will be reported to the stewards where a fine of up to £280.00 can be issued.

It is a requirement that the team managers or signed on PG's attend the briefing so they too understand how the event will work, and any additional information required.

ALL briefings will be held in the briefing room, next door to the café.

### 6. Track Activity:

- 6.1. Please ensure that your transponder is fitted from session 1 Saturday morning. There isn't long to ensure your transponder is working correctly. A technical flag may be given for a non-fitted/working transponder.
- 6.2. The FULL Warden Law Kart Circuit must be used at all times, all weekend. Anyone reported for missing part of the circuit may receive a penalty.
- 6.3. Ensure you arrive on the pre-grid in plenty of time, anyone still in the service parc when the gate closes will not be allowed onto the pre-grid. There is no tannoy use at Warden Law, so please keep 'an eye' on when you need to be on the grid.

## 7. Meeting Status:

The meeting status will be declared each morning and a bulletin issued on the official notice board. This can and may change during the day, so please ensure you keep checking the notice board and the meeting status boards on the service parc entrance.

## 8. Start Procedures:

- 8.1. All start procedures will be completed using the Motorsport UK National Competition Rules. As written in Ch18 App5 Art 1 (onwards).
- 8.2. Rolling Starts

Drivers must remain slow, steady and a constant speed up to the acceleration line (25mtrs from the start line). Red Lights OUT = GO. Red Lights ON, Amber Flashing Light = FALSE START.

Yellow flags will be displayed on Marshal Posts 7 & 8, NO overtaking in these sectors under any circumstances. Drivers must start getting into formation by Marshal Post 6.

#### 8.2.1. Formation Laps

- All Cadet & Inter Classes will have **ONE** formation lap
- All Junior & Senior Classes will have **TWO** formation laps [warm up lap, then formation lap].

These may be changed at any point during the weekend by notifying drivers on the grid.

#### 8.3. Standing Starts

Drivers will leave the Pre-Grid and drive slowly, and with care, to the start line. The mechanics/personnel will be released onto the track to make their way to the start line to assist with the gridding of their driver. Yellow flags will be displayed on Marshal Posts 7 & 8. Drivers must SLOW down and NOT overtake from the yellow flags and slowly take their grid slot. The order of the start will take place as follows:

- a) CLEAR GRID board displayed ALL start personnel must clear the grid immediately and without delay.
- b) 5 SECONDS board displayed This will be displayed to the drivers, the start will take place in roughly 5 seconds.
- c) RED lights will come ON, then shortly after go OFF. As soon as they go OFF = Race Start!

If a further rolling lap is required, the AMBER flashing light will illuminate.

- 8.3.1. Formation Laps
- All Bambino Classes will have **ONE** formation lap
- All Cadet Classes will have **ONE** formation lap

#### 9. Exiting The Track:

- 9.1. When wanting to leave the circuit drivers are required to keep LEFT and raise their arm to inform the drivers behind. Enter the pit lane at a SLOW speed and remain in control.
- 9.2. Repair Area

A repair area will be in operation during the weekend. Drivers must enter the pit lane as normal. Mechanics/personnel may then complete the repair and when ready enter the track via the '2<sup>nd</sup> pit lane' under the supervision of a CKC Official. Drivers upon entering the track must do so with care, and 'blend' into the circuit before 'racing' again.

9.3. Chequered Flag 'In' Laps – All drivers are too immediately enter the pits upon taking the Chequered flag signal.

#### 10. Flags & Signals:

- 10.1. Start line Signals
- Start Lights are located at the end of the start gantry, 4 red lights + 1 amber light.
- Digi-Board is located to the left of the gantry displaying all the flags required. This is

where all your warnings, technical, black flags, 'Investigation' and in race penalty notifications will be displayed, along with all the usual flags, this is repeated at MP1 10.2. There are 8 marshal posts located on the circuit with flags and/or lights to communicate to the drivers. A flag OR light displayed BOTH have the same meaning.

10.3. Friday Test Day

All posts will have light panels to display to the drivers, there will be a number of marshals to attend incidents as required.

10.4. Saturday & Sunday

Post 1 will be light panel only

Posts 2 to 8 will be flags and lights displayed

## 11. Red Flags

If at any point your session has to be stopped, the red flags and lights will be displayed. If your session is stopped, drivers will typically be stopped on the Start/Finish line. However, sometimes this may not be possible so please follow the marshals instructions.

# 12. Track Map & Marshals Post



Signed: Daniel Ashton CKC Race Director

